AMERICAN UNIVERSITY OF BEIRUT

Fairness in Online Jobs

by

Ahmad Hachem Gizzawi

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I would like to express my most profound appreciation to my thesis advisor, Professor Shady Elbassouni, for his unwavering support, guidance, and patience throughout working on my thesis. The completion of my thesis would not have been possible without his nurturing.

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An Abstract of the Thesis of

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Online job marketplaces are becoming very popular. Either jobs or people are ranked by algorithms. For example, Google and Facebook job search return a ranked list of jobs given a search query. TaskRabbit and Fiverr, on the other hand, produce rankings of workers for a given query. Qapa, an online marketplace, can be used to rank both workers and jobs. In this thesis, we develop a unified framework for fairness to study ranking workers and jobs. We case study two particular sites: Google job search and TaskRabbit. Our framework addresses group fairness where groups are obtained with any combination of protected attributes. We define a measure for unfairness for a given group, query and location. We also define two generic fairness problems that we address in our framework: quantification, such as finding the $k$ groups (resp., queries, locations) for which the site is most or least unfair, and comparison, such as finding the locations at which fairness between two groups differs from all locations, or finding the queries for which fairness at two locations differ from all queries. Since the number of groups, queries and locations can be arbitrarily large, we adapt Fagin top-$k$ algorithms to address our fairness problems. To evaluate our framework, we run extensive experiments on two datasets crawled from TaskRabbit and Google job search.
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Its relevance is \( \frac{0.5}{0.5+2.9} = 0.15 \). Its unfairness is \( 0.19 - 0.15 = 0.04 \).
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Chapter 1

Introduction

1.1 Motivation

Online job search is gaining popularity as it allows to find people to hire for jobs or to find jobs to apply for. Many online job search sites exist nowadays such as Facebook job search\(^1\) and Google job search\(^2\). On those sites, users can find jobs that match their skills in nearby businesses. On the other hand, freelancing platforms such as TaskRabbit\(^3\) and Fiverr\(^4\) are examples of online job marketplaces that provide access to a pool of temporary employees in the physical world (e.g., looking for a plumber), or employees to complete virtual "micro-gigs" such as designing a logo.

In online job search, either jobs are ranked for people or people are ranked

\(^1\)https://www.facebook.com/jobs/
\(^2\)https://jobs.google.com/about/
\(^3\)https://www.taskrabbit.com/
\(^4\)https://www.fiverr.com/
for jobs. For instance, on Google and Facebook job search, a potential employee sees a ranked list of jobs while on TaskRabbit, an employer sees a ranked list of potential employees. This ranking of jobs or individuals naturally poses the question of fairness. For instance, consider two different users searching for a software development job in San Francisco using Google job search. If the users are shown different jobs based on their search and browsing history, which could correlate with their demographics such as race or gender, this may be considered unfair. Similarly, a ranking of job seekers in NYC might be unfair if it is biased towards certain groups of people, say where White Males are consistently ranked above Black Males or White Females. This can commonly happen since such rankings might depend on the ratings of individuals and the number of jobs they completed, both of which can perpetuate bias against certain groups of individuals.

1.2 Objectives and Contributions

In this work, we propose to quantify unfairness in ranking when looking for jobs online. We develop a unified framework to address group unfairness, which is defined as the unequal treatment of individuals based on their protected attributes such as gender, race, ethnicity, neighborhood, income, etc. [1]. To quantify unfairness for a group, we measure the difference in rankings between that group and its comparable groups, i.e., those groups which share at least one protected
attribute value with the given group. For instance, consider the group “Black Females”, comparable groups would be “Black Males”, “White Females” and “Asian Females”.

The difference in ranking naturally depends on what is being ranked, jobs or people, and we formalize various measures of unfairness on different types of sites (job search sites and online job marketplaces). Figures 1.1 and 1.2 illustrate examples of job ranking on Google job search and people ranking on TaskRabbit, respectively. For a given query on Google job search, “Home Cleaning” in location “San Francisco” in Figure 1.1, we quantify unfairness in ranking for a given demographic group, “Black Females”, using Kendall Tau (we also use Jaccard Coefficient in our data model), between the search results of black females and all other users in comparable groups, as is done in [2]. To quantify unfairness for “Black Females” on TaskRabbit for the query “Cleaning Services” in location “New York City”, we compute the average Earth Mover’s Distance [3] between the distribution of rankings of Black Females and all comparable groups, as in [1].

In our framework, we also compute the difference of exposure of workers from this demographic group and their relevance in contrast to comparable groups then use this as a measure of unfairness for this group, as in [1, 5].

Various fairness questions can be formulated either to quantify how well a site treats groups for different jobs and at different locations, or to compare groups, queries or locations. Our framework allows us to define two generic fairness problems: quantification, such as finding the $k$ groups (resp., queries, locations)
Figure 1.1: The unfairness for “Black Females” for the Google job search query “Home Cleaning” in location ”San Francisco” using Kendall Tau between the search results of Black Females and all other users in comparable groups is \( \frac{0.70+0.50+0.30}{3} = 0.50 \).

Figure 1.2: The unfairness for “Black Females” for the query “Cleaning Services” in location ”New York City” on TaskRabbit using Earth Mover’s Distance between ranking distributions of Black Females and its comparable groups is \( \frac{0.45+0.25+0.65}{3} = 0.45 \).
for which the site is most or least unfair, and comparison, such as finding the locations at which fairness between two groups differs from all locations, or finding the queries for which fairness at two locations differ from all queries. Examples of quantification questions are: what are the five groups for which Google job search is most unfair? what are the five fairest queries for women? and at which locations do Asians have the highest chance to be hired for a given job?. Examples of comparison questions are: how differently does TaskRabbit treat men and women and for which queries is the treatment different? at which locations is it easiest to be hired as a house cleaner than as a gardener? and which jobs are the most likely to accept hiring asian females over black females?

We develop efficient Fagin top-$k$ algorithms to solve our problems. Our algorithms make use of three types of indices: group-based, query-based, and location-based, that pre-compute unfairness values for combinations of groups, queries and locations, for faster processing.

To evaluate our framework, we run extensive experiments on two datasets crawled from Google job search and TaskRabbit. The choice of these two platforms is justified by our goal to show the applicability of our framework to two different treatments of online employment, namely ranking jobs and ranking workers. We ran 5,361 queries on TaskRabbit and extracted for each query, the rank of each tasker, their profile pictures, and demographics, where the number of taskers returned per query was limited to 50. We processed the results and recorded unfairness values. We then derived user groups of interest and equivalent Google
search terms from data crawled from TaskRabbit. This resulted in 20 queries (the top 10 and bottom 10 frequently searched queries) and their corresponding locations from data crawled in TaskRabbit. We setup 60 user studies on Prolific Academic and recruited participants, who belong to chosen groups. To control for noise in search, we asked those participants to use a Google Chrome extension we developed that automatically executes on Google the search queries in 10 locations. We processed the results and recorded unfairness values.

Our results are organized into the two problems we solve: fairness quantification and fairness comparison. On TaskRabbit, we found that Asian Females and Asian Males are the ones most discriminated against. We also found that Handyman and Yard Work are the most unfair jobs and that Furniture Assembly and Delivery, are the fairest and that Birmingham, UK and Oklahoma City, OK are the least fair while Chicago and San Francisco are the fairest locations across all jobs. We also quantified the fairest/unfairest locations for some jobs and the fairest/unfairest jobs for some locations. Our TaskRabbit results demonstrate the flexibility and expressiveness of fairness quantification, and provided the ability to generate hypotheses to be tested on Google job search.

On Google job search, we found that Washington, DC is deemed the fairest. On the other hand, London, UK is deemed the unfairest location. For queries, we found that Yard Work jobs are deemed the most unfair whereas Furniture Assembly jobs are deemed the most fair.

https://prolific.co
While fairness quantification resulted in largely known results, our fairness comparison experiment on both platforms revealed new results. For instance, on TaskRabbit, in Chicago, Nashville and San Francisco, Females are treated more fairly than Males, which differs from the overall comparison. Most results are consistent between EMD and Exposure. Similarly for Google job search, most results are consistent between Jaccard and Kendall Tau. This is quite encouraging and merits further investigation in future work.

1.3 Thesis Plan

The thesis is organized as follows. We review related work in Chapter 2. In Chapter 3, we present our data model. In Chapter 4 we describe our unfairness problems and the algorithms we use to solve these problems. Chapter 5 describes our case study on two sites, Google job search and TaskRabbit. Finally, we conclude and present future work in Chapter 6.
Chapter 2

Literature Review

To the best of our knowledge, our work is the first to formalize group-fairness, query-fairness, location-fairness, and fairness comparisons, and conduct an extensive evaluation of job search on a virtual marketplace and a job search site. Further statistical and manual investigations are necessary for causality and explainability. Our goal is to reduce initial manual effort by providing necessary tools to assess fairness.

Fairness has been trending in research for the last few years as we increasingly rely on algorithms for decision making. Bias has been identified as a major risk in algorithmic decision making [1, 6, 7, 8, 9]. One algorithmic solution is based on the formalization in [6] to quantify unfairness. To detect unfairness in algorithms, a framework [10] for "unwarranted associations" was designed to identify associations between a protected attribute, such as a person’s race, and the algorithmic output using the FairTest tool. In [11], the notion of unfairness
was defined as a disparity in treatment between different groups of people based on their protected attributes (i.e., what is commonly referred to as group unfairness). In this context, to assess unfairness mathematically, one needs to compare distributions of decisions across different groups of people. In our work, we adapt the definition of unfairness in [1]. However, rather than trying to fix it, the goal of our work is to just reveal any unfairness by the ranking process, which in some cases might be positive discrimination [11] where certain disadvantaged individuals are favored based on their protected attributes.

2.1 Fairness of Ranking

There is a wealth of work on addressing fairness of ranking in general (for example [6, 10, 12, 13, 14, 4]). Unlike our work, the majority of these works that focus on group fairness either assume the presence of pre-defined groups based on protected attributes of users, or the presence of ranking constraints that bound the number of users per protected attribute value in the top-k ranking. On the other hand, the work in [5] focuses on addressing amortized individual fairness in a series of rankings. In [15], the authors introduce subgroup fairness and formalize the problem of auditing and learning classifiers for a rich class of subgroups. Our work differs in many ways: we are interested in ranking individuals and not classifying them, as well as ranking jobs and we seek to quantify the fairness of jobs, locations and groups and compare fairness across different dimensions.
In [16], the authors develop a system that helps users inspect how assigning different weights to ranking criteria affects ranking. Each ranking function can be expressed as a point in a multi-dimensional space. For a broad range of fairness criteria, including proportionality, they show how to efficiently identify groups (defined as a combination of multiple protected attributes). Their system tells users whether their proposed ranking function satisfies the desired fairness criteria and, if it does not, suggests the smallest modification that does.

In [17], the authors studied fairness of ranking in online job marketplaces. To do this, they defined an optimization problem to find a partitioning of the individuals being ranked based on their protected attributes that exhibits the highest unfairness by a given scoring function. They used the Earth Mover’s Distance between score distributions as a measure of unfairness. Unlike other related work, we did not assume a pre-defined partitioning of individuals and instead developed two different fairness problems, one aiming at quantifying fairness and the other at comparing it.

2.2 Fairness in Online Marketplaces

There is a wealth of work that empirically assessed fairness in online markets such as crowdsourcing or freelancing platforms [18, 19, 20, 21]. For instance, the authors in [18] analyze ten categories of design and policy choices through which platforms may make themselves more or less conducive to discrimination
by users. In [19], the authors found evidence of bias in two prominent online freelance marketplace, TaskRabbit and Fiverr. Precisely, in both marketplaces, they found that gender and race are significantly correlated with worker evaluations, which could harm the employment opportunities afforded to the workers on these platforms. The work in [20] studies the Uber platform to explore how bias may creep into evaluations of drivers through consumer-sourced rating systems. They concluded that while companies like Uber are legally prohibited from making employment decisions based on protected characteristics of workers, their reliance on potentially biased consumer ratings to make material determinations may nonetheless lead to a disparate impact in employment outcomes. Finally, discrimination in Airbnb was studied in [21] and high evidence of discrimination against African American guests was reported.

In [22], the authors study ethics in crowd work in general. They analyze recent crowdsourcing literature and extract ethical issues by following the PAPA (privacy, accuracy, property, accessibility of information) concept, a well-established approach in information systems. The review focuses on the individual perspective of crowd workers, which addresses their working conditions and benefits.

Several discrimination scenarios in task qualification and algorithmic task assignment were defined in [23]. That includes only accounting for requester preferences without quantifying how that affects workers, and vice versa. Another discriminatory scenario in [23] is related to worker’s compensation since a requester can reject work and not pay the worker or a worker can be under-payed.
Discrimination in crowdsourcing can be defined for different processes.

In [24], the authors study how to reduce unfairness in virtual marketplaces. Two principles must be adapted: 1) platforms should track the composition of their population to shed light on groups being discriminated against; and 2) platforms should experiment on their algorithms and data-sets in a timely manner to check for discrimination. In this same paper, the authors define four design strategies to help reduce discrimination, a platform manager should first answer these questions: 1) are we providing too much information? 2) can we automate the transaction process further? 3) can we remind the user of discriminatory consequences when they are making a decision? 4) should the algorithm be discrimination-aware? In question 1), they address the issue of transparency. Discrimination and transparency might be highly correlated but their correlation has yet to be studied profoundly. In [23], transparency plug-ins are reviewed. Those plug-ins disclose computed information, from worker’s performance to requester’s ratings such as TurkBench [25], and Crowd-Workers [26]. Such plug-ins might be helpful in a more detailed study of the effect of transparency on fairness.
Chapter 3

Framework

3.1 Unfairness Model

On any given site, we consider a set of groups $G$, a set of job-related queries $Q$, and a set of locations $L$. We associate to each group $g$ a label $\text{label}(g)$ in the form of a conjunction of predicates $a = \text{val}$. We use $A(g)$ to refer to all attributes used in $\text{label}(g)$. For example, if $\text{label}(g)$ is $(\text{gender} = \text{male}) \land (\text{ethnicity} = \text{black})$, we have: $A(g)$ is $\{\text{gender}, \text{ethnicity}\}$. We define $\text{variants}(g, a)$ where $a \in A(g)$ as all groups whose label differs from $g$ on the value of $a$. For instance, $\text{variants}(g, \text{gender})$ contains a single group whose label is $(\text{gender} = \text{female}) \land (\text{ethnicity} = \text{black})$, $\text{variants}(g, \text{ethnicity})$ contains two groups whose labels are $(\text{gender} = \text{male}) \land (\text{ethnicity} = \text{asian})$ and $(\text{gender} = \text{male}) \land (\text{ethnicity} = \text{white})$, respectively.

We define the set of comparable groups for a group $g$ as $\{g' \in \bigcup_{a \in A(g)} \text{variants}(g, a)\}$. 
In our example, the comparable groups are \( \text{variants}(g, \text{gender}) \cup \text{variants}(g, \text{ethnicity}) \).

This notion of comparable groups can be more easily leveraged for explanations. To consider other notions, we believe we would need to extend only our fairness model, and not the full framework. Our model makes use of protected attributes only. We are assuming that observable attributes (e.g. skills and experience) are uniformly distributed among the different groups.

Each query \( q \in \mathcal{Q} \) contains a set of keywords such as “Home Cleaning” or “Logo Design”. The same query can be asked at different geographic locations \( l \in \mathcal{L} \). In some applications such as TaskRabbit, a query will be used to refer to a set of jobs in the same category such as Handyman, Furniture Assembly and Delivery services.

We denote by \( d_{\langle g, q, l \rangle} \) the unfairness value of the triple \( \langle g, q, l \rangle \). We discuss next how this unfairness value is computed for different types of sites.

### 3.2 Unfairness Measure for Search Engines

In a search engine such as Google Search, each user \( u \in g \) is associated with a ranked list of search results \( E_q^l(u) \). We compute unfairness of \( g \) as:

\[
d_{\langle g, q, l \rangle} = \text{avg}_{g'} \text{DIST}(g, g') \forall g' \in \bigcup_{a \in A(g)} \text{variants}(g, a) \quad (3.1)
\]

A common way to compare search results is to use measures such as Jaccard
Index or Kendall Tau \[2\]. Hence, we define \( \text{DIST}(g, g') \) as one of the following two:

- \( \text{avg} \tau(E^l_q(u), E^l_q(u')) \), \( \forall u \in g, \forall u' \in g' \), where \( \tau(E^l_q(g), E^l_q(g')) \) is the Kendall Tau between the ranked lists \( E^l_q(u) \) and \( E^l_q(u') \).

- \( \text{avg} \text{JACCARD}(E^l_q(u), E^l_q(u')) \), \( \forall u \in g, \forall u' \in g' \), where \( \text{JACCARD}(E^l_q(u), E^l_q(u')) \) is the Jaccard Index between the ranked lists \( E^l_q(u) \) and \( E^l_q(u') \).

In Table 3.1 we display a toy example of the top-3 results for 10 users on a search engine for the query “Home Cleaning” in location “San Francisco”. Figure 3.1 shows how the unfairness value for the group ”Black Females” is computed using Jaccard index. In the figure, the Jaccard index between every Black Female user and Asian Female user is computed and then average of the Jaccard index is used to measure unfairness value between the two groups ”Black Females” and ”Asian Females”. To compute the overall unfairness value for the group ”Black Females”, the same computation must be done between Black Females and all other comparable groups, namely ”Black Males” and ”White Females” and then the average of the individual unfairness values between groups is taken.
Table 3.1: Top-3 results for 10 users for the query "Home Cleaning" in location "San Francisco" on a search engine.

<table>
<thead>
<tr>
<th>Worker</th>
<th>Top-3</th>
</tr>
</thead>
<tbody>
<tr>
<td>w1</td>
<td>b, d, e</td>
</tr>
<tr>
<td>w2</td>
<td>d, b, e</td>
</tr>
<tr>
<td>w3</td>
<td>a, b, c</td>
</tr>
<tr>
<td>w4</td>
<td>b, a, c</td>
</tr>
<tr>
<td>w5</td>
<td>a, b, c</td>
</tr>
<tr>
<td>w6</td>
<td>d, a, b</td>
</tr>
<tr>
<td>w7</td>
<td>a, b, d</td>
</tr>
<tr>
<td>w8</td>
<td>d, a, b</td>
</tr>
<tr>
<td>w9</td>
<td>a, b, c</td>
</tr>
<tr>
<td>w10</td>
<td>a, b, c</td>
</tr>
</tbody>
</table>

Figure 3.1: The partial unfairness in a search engine for “Black Females” in Table 3.2 with respect to one of its comparable groups, ”Asian Females”, using Jaccard Index is \( \frac{0.8 + 0.5}{2} = 0.65 \).
3.3 Unfairness Measure for Online Job Marketplaces

In online marketplaces such as TaskRabbit, we are given a set of workers $W$, and a scoring function $f^l_q : W \rightarrow [0, 1]$. Each worker $w \in W$ is ranked based on her score $f^l_q(w)$. To measure $d_{<g,q,l>}$, we can use one of two methods: Earth Mover’s Distance (EMD) [3] and Exposure [4, 5].

3.3.1 EMD Unfairness

In the EMD notion of unfairness, the unfairness for a group $g$ for query $q$ at location $l$ is computed as the distance between the score distributions of workers in group $g$ and all its comparable groups $g' \in \bigcup_{a \in A(g)} \text{variants}(g, a)$ as follows:

$$d_{<g,q,l>} = \text{avg}_{g'} \text{DIST}(g, g') \forall g' \in \bigcup_{a \in A(g)} \text{variants}(g, a)$$

(3.2)

where

$$\text{DIST}(g, g') = \text{EMD}(h(g, f^l_q), h(g', f^l_q))$$

where $h(g, f^l_q)$ is a histogram of the scores of workers in $g$ using $f^l_q$.

In Table 3.2, we show a toy example consisting of 10 workers looking for a "Home Cleaning" job in San Francisco and their protected attributes. The ranking of these workers is shown in Table 3.3. Figure 3.2 illustrates how the
EMD unfairness of Black Females, $g$, is calculated. Since $A(g)$ is *Gender* and *Ethnicity*, the comparable groups in the toy example are *Black Males*, *Asian Females* and *White Females*.

Table 3.2: Example of 10 workers looking for a "Home Cleaning" job in San Francisco and their protected attributes

<table>
<thead>
<tr>
<th>Worker</th>
<th>Gender</th>
<th>Nationality</th>
<th>Ethnicity</th>
</tr>
</thead>
<tbody>
<tr>
<td>w1*</td>
<td>Female</td>
<td>America</td>
<td>Asian</td>
</tr>
<tr>
<td>w2</td>
<td>Male</td>
<td>America</td>
<td>White</td>
</tr>
<tr>
<td>w3*</td>
<td>Female</td>
<td>America</td>
<td>White</td>
</tr>
<tr>
<td>w4</td>
<td>Male</td>
<td>Other</td>
<td>Asian</td>
</tr>
<tr>
<td><strong>w5</strong></td>
<td>Female</td>
<td>Other</td>
<td>Black</td>
</tr>
<tr>
<td>w6*</td>
<td>Male</td>
<td>America</td>
<td>Black</td>
</tr>
<tr>
<td><strong>w7</strong></td>
<td>Female</td>
<td>America</td>
<td>Black</td>
</tr>
<tr>
<td>w8*</td>
<td>Male</td>
<td>Other</td>
<td>Black</td>
</tr>
<tr>
<td>w9</td>
<td>Male</td>
<td>Other</td>
<td>White</td>
</tr>
<tr>
<td>w10*</td>
<td>Female</td>
<td>America</td>
<td>White</td>
</tr>
</tbody>
</table>

Table 3.3: Ranking of the 10 workers for the query "Home Cleaning" in San Francisco on an online job marketplace

<table>
<thead>
<tr>
<th>Ranking</th>
<th>Worker</th>
<th>$f_q^l(w)$</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>w3</td>
<td>0.9</td>
</tr>
<tr>
<td>2</td>
<td>w8</td>
<td>0.8</td>
</tr>
<tr>
<td>3</td>
<td>w6</td>
<td>0.7</td>
</tr>
<tr>
<td>4</td>
<td>w2</td>
<td>0.6</td>
</tr>
<tr>
<td>5</td>
<td>w1</td>
<td>0.5</td>
</tr>
<tr>
<td>6</td>
<td>w4</td>
<td>0.4</td>
</tr>
<tr>
<td>7</td>
<td>w7</td>
<td>0.3</td>
</tr>
<tr>
<td>8</td>
<td>w5</td>
<td>0.2</td>
</tr>
<tr>
<td>9</td>
<td>w9</td>
<td>0.1</td>
</tr>
<tr>
<td>10</td>
<td>w10</td>
<td>0</td>
</tr>
</tbody>
</table>

Since the actual scores of each worker for a query and location, $f_q^l(w)$ is not always available (no job marketplace makes that score available), we rely on the
The unfairness of “Black Females” based on the ranking in Table 3.3 using EMD is \( 0.70 + 0.50 + 0.30 \) divided by 3 equals 0.50.

To compute the EMD unfairness of Black Females for this query at this location, we generate a histogram for Black Females and each of the comparable groups. The relevance score of a worker can be computed as follows:

\[
rel_q^l(w) = 1 - \frac{\text{rank}(w, q, l)}{N}
\]

where \( \text{rank}(w, q, l) \) denotes the rank of worker \( w \) for query \( q \) at location \( l \) as shown in Table 3.3, and \( N \) is the number of workers in the resultset, here set to 10. The relevance scores generated for all workers in our example are reported in Table 3.3.
groups based on the relevance scores $rel_{q}(w)$ computed for workers. We then compute the average EMD between the histogram of Black Females and each of the comparable groups' histograms.

### 3.3.2 Exposure Unfairness

In the exposure notion of fairness, the intuition is that higher ranked workers receive more exposure as people tend to only examine top-ranked results. Thus, each worker receives an exposure inversely proportional to her rank $d_{<g,q,l>}$ as follows. First, for every $w \in g$, we compute her exposure as:

$$exp_{q}(w) = \frac{1}{\log(1 + rank(w, q, l))}$$

We also compute the relevance of worker $w \in g$ as $rel_{q}(w)$ as defined above. Now, the exposure of a group of workers $g$ is set to:

$$exp_{q}(g) = \frac{\sum_{w \in g} exp_{q}(w)}{\sum_{g' \in g \cup A(g)} \sum_{w \in g'} exp_{q}(w)}$$

Similarly, we define the relevance of a group $g$ as:

$$rel_{q}(g) = \frac{\sum_{w \in g} rel_{q}(w)}{\sum_{g' \in g \cup A(g)} \sum_{w \in g'} rel_{q}(w)}$$

Next, we assume that each group $g$ should receive exposure proportional to its relevance. We thus measure deviation from the ideal exposure using the L1-norm...
as the unfairness of a group $g$: $d_{<g,q,t>} = |exp_q^l(g) - rel_q^l(g)|$.

Figure 3.3 illustrates how the exposure unfairness of Black Females, $g$, is calculated. To compute the exposure unfairness of Black Females for this query in the given location, we compute the exposure and relevance of all Black Female workers (bold in Table 3.2) and the workers belonging to their comparable groups (* in Table 3.2) using $f_q^l(w)$ and ranking shown in 3.3. We then sum up the exposure and relevance values for all Black Females workers and the comparable groups separately.

Figure 3.3: Computing the unfairness for “Black Females” based on the ranking in Table 3.3. The exposure of Black Females is $\frac{0.94}{0.94+4.0} = 0.19$. Its relevance is $\frac{0.5}{0.5+2.9} = 0.15$. Its unfairness is $0.19 - 0.15 = 0.04$. 

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3.4 Notation Generalization

We have used $d_{<g,q,l>}$ to refer to the unfairness for group $g$ for the job-related query $q$ at location $l$. This value is obtained by contrasting the ranking for group $g$ with the ranking of all its comparable groups. Unfairness can also be computed for several job-related queries and at multiple locations. For a set of queries $Q \subseteq Q$ and a set of locations $L \subseteq \mathcal{L}$, we can compute the unfairness for group $g$ as follows:

$$d_{<g,Q,L>} = \frac{1}{|Q| \times |L|} \sum_{q \in Q, l \in L} d_{<g,q,l>}$$

Similarly, we could compute the unfairness for a set of groups $G \subseteq \mathcal{G}$ at a location $l \in \mathcal{L}$ for all queries in $Q \subseteq Q$ as follows:

$$d_{<G,Q,l>} = \frac{1}{|G| \times |Q|} \sum_{g \in G, q \in Q} d_{<g,q,l>}$$

Finally, we could also compute the unfairness for a set of groups $G \subseteq \mathcal{G}$ for a given query $q \in Q$ at all locations $L \subseteq \mathcal{L}$ as follows:

$$d_{<G,q,L>} = \frac{1}{|G| \times |L|} \sum_{g \in G, l \in L} d_{<g,q,l>}$$
Chapter 4

Problems and Algorithms

In this chapter, we first provide two generic problem formulations that capture the variety of group fairness questions we may ask (Chapter 4.1). We then describe the algorithms we designed to solve those problems (Chapter 4.2).

4.1 Problem Variants

To formulate a generic problem, we will use the term *dimension* to refer to one of group, query or location. Our first problem aims to quantify how well a site treats groups for different queries and at different locations. The problem returns instances of a chosen dimension, e.g., groups, and aggregates their unfairness values along the two others, e.g., queries and locations.

**Problem 1 (Fairness Quantification)**  
*Given R a dimension to be returned and two other dimensions AGG1 and AGG2 to be aggregated, return the k results*
in $R$ for which the site is most/least unfair, where the unfairness for each result $r \in R$, $d_{<AGG_1,AGG_2,r>}$, is computed as: $\text{avg}_{\text{agg}1 \in AGG1, \text{agg}2 \in AGG2} d_{<\text{agg}1,\text{agg}2,r>}$

There are 3 instances of this problem: one where $R$ is a set of groups, one where it is a set of queries, and the third one where it is a set of locations.

When $R$ is a set of groups, the problem, referred to as group-fairness, returns $k$ groups for which the site is most/least unfair. For instance, it could be used to find the 5 groups for which the site is least unfair with respect to all queries at all locations or to answer the question: Out of Black Males, Asian Males, Asian Females, and White Females, what are the 2 groups for which the site, say Google job search, is the most unfair?

When $R$ is a set of queries, the problem, referred to as query-fairness returns $k$ queries which are the most/least unfair. This instance of the problem can address questions such as what are the 5 least unfair queries at all locations? or which 2 queries are black males most likely to get in the West Coast?

Finally, when $R$ refers to locations, the problem, referred to as location-fairness addresses questions such as Which 3 locations are the easiest to find a job at? or out of NYC, Boston and Washington DC, what is the least unfair location for women looking for an event staffing job on a given site, say TaskRabbit?

Our second problem formulation aims to capture comparisons between two dimensions. It admits two dimensions to compare, e.g. males and females, or NYC
and San Francisco, or cleaning services and event staffing, and it returns a breakdown of comparison dimensions into sub-dimensions whose fairness comparison differs from the comparison of the input dimensions.

**Problem 2 (Fairness Comparison)**  
*Given two comparison dimensions $r_1$ and $r_2$, and a breakdown dimension $B$, return all $b \in B$ s.t. $d_{<r_1,b>} > d_{<r_2,b>}$ \land $d_{<r_1,B>} <= d_{<r_2,B>}$ \lor $d_{<r_1,b>} < d_{<r_2,b>}$ \land $d_{<r_1,B>} >= d_{<r_2,B>}$*

The first instance of our comparison problem is referred to as *group-comparison* in which $r_1$ and $r_2$ are demographic groups. For example, when $r_1$ refers to Males, $r_2$ to Females, and $B$ to locations, fairness comparison returns all locations where the comparison between males and females differs from that of all males and females. Table 4.1 shows an example. In this case, our problem returns the unfairness values of males and females at those two locations that compare differently from all locations.

<table>
<thead>
<tr>
<th>Group-comparison</th>
<th>Males</th>
<th>Females</th>
</tr>
</thead>
<tbody>
<tr>
<td>All</td>
<td>0.48</td>
<td>0.74</td>
</tr>
<tr>
<td>Oklahoma City, OK</td>
<td>0.853</td>
<td>0.732</td>
</tr>
<tr>
<td>Salt Lake City, UT</td>
<td>0.933</td>
<td>0.553</td>
</tr>
</tbody>
</table>

The second instance of our comparison problem is referred to as *query-comparison*. For example, if $r_1$ is lawn mowing and $r_2$ furniture mounting and $B$ is ethnicity,
fairness comparison returns all ethnicities for which the comparison between lawn mowing and furniture mounting differs from the whole population. For instance, our problem finds that ethnicity Black must be returned because the unfairness values between lawn mowing and furniture mounting for blacks compare differently from all ethnicities.

The third instance of our comparison problem is referred to as location-comparison. For example when $r_1$ is California, and $r_2$ is Arizona, and $B$ is outdoor home services, fairness comparison returns all queries related to outdoor home services (e.g., lawn mowing, garage cleaning, patio painting, etc), for which the comparison in California and Arizona differs from all outdoor home services. Our problem returns the jobs garage cleaning and patio painting because the unfairness values between California and Arizona for those two jobs are different from all outdoor home services.

### 4.2 Algorithms

The computational complexity of our problems calls for designing scalable solutions. In this section, we propose adaptations of Fagin’s algorithms to solve our problems. We first describe the indices we generate: group-based, query-based, and location-based.

The group-based indices associate to every $(q, l)$ pair an inverted index where groups are sorted in descending order based on $d_{<g,q,l>}$. 
The *query-based* indices associate to every \((g,l)\) pair an inverted index where queries \(q\) are sorted in descending order based on \(d_{<g,q,l>}\).

The *location-based* indices associate to every \((g,q)\) pair an inverted index where locations \(l\) are sorted in descending order based on \(d_{<g,q,l>}\). Table 4.2 shows an illustration of the three types of indices.

Table 4.2: Group-based, query-based, location-based indices

<table>
<thead>
<tr>
<th>(I_{(q,l)})</th>
<th>(I_{(g,l)})</th>
<th>(I_{(g,q)})</th>
</tr>
</thead>
<tbody>
<tr>
<td>(g_j)</td>
<td>(d(g_j,q,l))</td>
<td>(l_j)</td>
</tr>
<tr>
<td>(q_j)</td>
<td>(d(q_j,g,l))</td>
<td>(d(g,q,l_j))</td>
</tr>
</tbody>
</table>

Algorithm II is an adaption of Fagin’s Threshold Algorithm [27] for the *group-fairness* instance of our problem. It finds the \(k\) groups for which the site is most unfair. The algorithm takes as input a set of groups \(G\), a set of queries \(Q\) and a set of locations \(L\), and returns \(k\) groups. It makes use of the group-based indices (Table 4.2).

Table 4.3: Toy example group-based indices with 5 groups, 3 queries, and 1 location

<table>
<thead>
<tr>
<th>((l_1, q_1))</th>
<th>((l_1, q_2))</th>
<th>((l_1, q_3))</th>
</tr>
</thead>
<tbody>
<tr>
<td>(g_1) 0.8</td>
<td>(g_5) 0.9</td>
<td>(g_2) 0.95</td>
</tr>
<tr>
<td>(g_2) 0.7</td>
<td>(g_4) 0.85</td>
<td>(g_3) 0.9</td>
</tr>
<tr>
<td>(g_3) 0.6</td>
<td>(g_3) 0.6</td>
<td>(g_1) 0.6</td>
</tr>
<tr>
<td>(g_4) 0.5</td>
<td>(g_2) 0.4</td>
<td>(g_4) 0.5</td>
</tr>
<tr>
<td>(g_5) 0.4</td>
<td>(g_1) 0.3</td>
<td>(g_5) 0.45</td>
</tr>
</tbody>
</table>
Algorithm 1 findTopKGroups($G$: a set of groups, $Q$: a set of queries, $L$: a set of locations, $k$: an integer)

1: $topk \leftarrow createMinHeap()$
2: Initialize $|Q| \times |L|$ cursors to 0
3: $\tau \leftarrow +\infty$
4: while $topk.minValue() < \tau$ or $topk.size() < k$ do
5: \quad $\tau \leftarrow 0$
6: \quad for $q \in Q$ do
7: \quad \quad for $l \in L$ do
8: \quad \quad \quad $(g, d_{<g,q,l>}) \leftarrow I_{(q,l)}.find(cur_{(q,l)})$ \Comment{Read entry in $I_{(q,l)}$ pointed to by cursor $cur_{(q,l)}$}
9: \quad \quad \quad $d_{<g,Q,L>} \leftarrow d_{<g,q,l>}$
10: \quad \quad \quad $\tau \leftarrow \tau + d_{<g,q,l>}$
11: \quad \quad \quad for $q' \in Q$ do
12: \quad \quad \quad \quad for $l' \in L$ do
13: \quad \quad \quad \quad \quad if $q' \neq q$ or $l' \neq l$ then
14: \quad \quad \quad \quad \quad \quad $d_{<g,q',l'>} \leftarrow I_{(q',l')}.find(g)$ \Comment{Perform a random access on $I_{(q',l')}$ to retrieve the unfairness value of $g$ for the pair $(q', l')$}
15: \quad \quad \quad \quad \quad \quad $d_{<g,Q,L>} \leftarrow d_{<g,Q,L>} + d_{<g,q',l'>}$
16: \quad \quad \quad \quad \quad \quad $d_{<g,Q,L>} \leftarrow d_{<g,Q,L>}/(|Q| \times |L|)$
17: \quad \quad \quad \quad \quad \quad if $topk.size() < k$ then
18: \quad \quad \quad \quad \quad \quad \quad $topk.insert(g, d_{<g,Q,L>})$
19: \quad \quad \quad \quad \quad \quad else
20: \quad \quad \quad \quad \quad \quad \quad if $topk.minValue() < d_{<g,Q,L>}$ then
21: \quad \quad \quad \quad \quad \quad \quad \quad $topk.pop()$
22: \quad \quad \quad \quad \quad \quad \quad $topk.insert(g, d_{<g,Q,L>})$
23: \quad \quad \quad \quad \quad \quad \quad $cur_{(q,l)} \leftarrow cur_{(q,l)} + 1$
24: \quad \quad \quad $\tau \leftarrow \tau/(|Q| \times |L|)$
25: \quad \quad return $topk$

Table 4.4: Analysis of running Algorithm 1 to find the top-1 group in the toy example

<table>
<thead>
<tr>
<th>Iteration</th>
<th>Random Access</th>
<th>Sorted Access</th>
<th>Top-1</th>
<th>Threshold</th>
</tr>
</thead>
<tbody>
<tr>
<td>Iteration 1:</td>
<td>2 x 3</td>
<td>3</td>
<td>$(g_2, 0.68)$</td>
<td>0.88</td>
</tr>
<tr>
<td>Iteration 2:</td>
<td>2 x 3</td>
<td>3</td>
<td>$(g_3, 0.7)$</td>
<td>0.82</td>
</tr>
<tr>
<td>Iteration 3:</td>
<td>2 x 3</td>
<td>3</td>
<td>$(g_3, 0.7)$</td>
<td>0.6</td>
</tr>
<tr>
<td>Total</td>
<td>18</td>
<td>9</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Table 4.3 presents example group-based indices with 5 groups, 3 queries, and
Algorithm 2 CompareGroups(Groups: \( g_1, g_2, L \): a set of locations as breakdown, \( Q \): a set of queries)

1: \( loc \leftarrow \emptyset \)
2: \( d_{<g_1,Q,L>} \leftarrow \text{ComputeGroupUnfairness}(g_1, Q, L) \)
3: \( d_{<g_2,Q,L>} \leftarrow \text{ComputeGroupUnfairness}(g_2, Q, L) \)
4: for \( l \in L \) do
5: \( \text{sum}_1 \leftarrow 0 \)
6: \( \text{sum}_2 \leftarrow 0 \)
7: \( \text{cur}_1 \leftarrow 0 \)
8: \( \text{cur}_2 \leftarrow 0 \)
9: for \( q \in Q \) do
10: \( \text{sum}_1 + = I_{(g_1,l)}\cdot \text{find}(\text{cur}_1) \)
11: \( \text{sum}_2 + = I_{(g_2,l)}\cdot \text{find}(\text{cur}_2) \)
12: \( \text{cur}_1 \leftarrow \text{cur}_1 + 1 \)
13: \( \text{cur}_2 \leftarrow \text{cur}_2 + 1 \)
14: if \( \text{reversed}(\text{sum}_1, \text{sum}_2, d_{<g_1,Q,L>}, d_{<g_2,Q,L>}) \) then
15: \( \text{loc} + = l \)
16: return \( loc \)

one location. To find the top-1 group, we run Algorithm 1 and the group \( g_3 \) is returned with an unfairness value of 0.7. An analysis of Algorithm 1 running on the toy example is shown in Table 4.4.

All other instances of Problem 1 including query-fairness, location-fairness and their bottom \( k \) versions, are adaptations of Algorithm 1.

Algorithm 2 solves our second problem (Problem 2) for the group-comparison instance of our problem. It takes as input 2 groups \( g_1 \) and \( g_2 \) and a breakdown dimension \( L \). It first calls Algorithm 3 to compute the fairness values of \( g_1 \) and \( g_2 \) for all values of \( L \) and all queries \( Q \). It then calls the query-based index to sum up all the values for all the queries by scanning the index for each location and for each of the two groups. Finally, it returns only those locations for which the
Algorithm 3 ComputeGroupUnfairness($g$: a group, $Q$: a set of queries, $L$: a set of locations)

1: $sum \leftarrow 0$
2: for $q \in |Q|$ do
3:     for $l \in |L|$ do
4:         $sum \leftarrow sum + I(q,l).find(g)$  \hspace{1em} \triangleright \text{Perform a random access on } I(q,l) \text{ to retrieve the unfairness value of } g \text{ for the pair } (q,l)$
5: return $sum/(|Q| \times |L|)$

order on unfairness values for the two groups is reversed. All other instances of Problem 2 including query-comparison and location-comparison are adaptations of Algorithm 2.

Algorithm 3 computes the fairness for a group $g$ for all queries in $Q$ and all locations in $L$. It takes as input a group $g$, a set of queries $Q$ and a set of locations $L$, and returns the average unfairness value for $g$ over all queries and locations.
Chapter 5

Experiments

Our experiments use real data collected from TaskRabbit and Google Search and were conducted from June to August 2019. We first describe the overall setup for each platform and then report the results.

5.1 Experimental setup

5.1.1 TaskRabbit setup

TaskRabbit is an online marketplace that matches freelance labor with local demand, allowing consumers to find immediate help with everyday tasks.

TaskRabbit is supported in 56 different cities mostly in the US. For each location, we retrieved all jobs offered in that location. We thus generated a total of 5,361 job-related queries, where each query is a combination of a job and a location, e.g., Home Cleaning in New York.
Figure 5.1: Flow of TaskRabbit Experiments

Figure 5.1 summarizes the flow of the TaskRabbit experiment. Our algorithms are encapsulated in the F-Box. For each one of the 5,361 queries, we extracted the rank of each tasker, their badges, reviews, profile pictures, and hourly rates, where the number of taskers returned per query was limited to 50. Since the demographics of the taskers were not readily available on the platform, we asked workers on Amazon Mechanical Turk (AMT)\footnote{https://mturk.com} to indicate the gender and ethnicity of the TaskRabbit taskers based on their profile pictures. The taskers were given pre-defined categories for gender = \{Male, Female\} and ethnicity = \{Asian, Black, White\}. Each profile picture was labeled by three different contributors on AMT and a majority vote determined the final label.

The gender and ethnic breakdowns of the taskers in our dataset are shown
Figure 5.2: Gender breakdown

Figure 5.3: Ethnic breakdown
in Figures 5.2 and 5.3. Overall, we had a total of 3,311 unique taskers in our crawled dataset, the majority of which were male (≈ 72%) and white (≈ 66%).

5.1.2 Google Search setup

Google Search personalizes queries based on a user’s profile which includes user data, activity, and saved preferences. While personalization can be beneficial to users, it may introduce the possibility of unfairness, which we aim to observe.

![Flow of Google job search Experiments](image)

Figure 5.4: Flow of Google job search Experiments

We designed the experiments to ensure that variations in the search results are largely based on differences in profiles rather than other known noise sources identified in related work such as carry-over-effect, geolocation, distributed infrastructure, and A/B testing [2].

The flow of the Google Search experiment is summarized in Figure 5.4. We
Table 5.1: Sample TaskRabbit queries and equivalent Google search terms

<table>
<thead>
<tr>
<th>TaskRabbit Query</th>
<th>Location</th>
<th>Equivalent Google Search Terms</th>
</tr>
</thead>
<tbody>
<tr>
<td>yard work</td>
<td>New York City, NY</td>
<td>yard work jobs near New York City, NY, yard worker near New York City, NY, lawn work needed near New York City, NY, yard help needed near New York City, NY, yard work help wanted near New York City, NY</td>
</tr>
</tbody>
</table>

first derived user groups of interest and equivalent Google search terms from data crawled from TaskRabbit. We then setup user studies on Prolific Academic[^2] and recruited participants, who belong to those groups. We asked those participants to use our Google Chrome extension that automatically executes on Google the search queries derived. Finally, we processed the results and provided them as input to the F-Box and recorded unfairness values.

**Search Queries** For our Google Search experiments, we selected 20 queries (the top 10 and bottom 10 frequently searched queries) and their corresponding locations from data crawled in TaskRabbit. From this list, we chose those from 10 unique locations. We then generated equivalent search terms using Google Keyword Planner, a tool that outputs a list of search terms similar or related to a given search string and a location. We shortlisted 50 formulations for each

[^2]: [https://prolific.co](https://prolific.co)
query, manually examined them, then chose 5 search terms whose results are similar to the original term. Table 5.1 shows sample queries from TaskRabbit and their equivalent Google search terms.

**Groups** The combination of pre-defined categories for gender = {Male, Female} and ethnicity = {Asian, Black, White} results in six groups: Asian Male, Asian Female, Black Male, Black Female, White Male, and White Female.

We recruited an average of 3 participants per study through Prolific Academic, a crowdsourcing platform that allows researchers to recruit participants who have been categorized through the platform’s screening mechanism.

**User Study** Given the search terms and the groups, we have a total of 60 studies. Each study is composed of two tasks. In the first task, a participant is asked to set her browsing language to English and install our Google Chrome extension that runs the search terms. Participants who are able to successfully complete the first task are invited to do a second task where they are asked whether they think the instructions of the first task were clear and whether the reward is fair. The reward for each task is 0.50 GBP.

Given the distribution of workers on Prolific Academic, we ended up with 10 locations, namely London, UK, New York City, NY, Los Angeles, CA, Boston, MA, Bristol, UK, Charlotte, NC, Pittsburg, PA, Birmingham, UK, Manchester, UK and Detroit, MI. For those 10 locations, we have five categories of jobs: yard
work, general cleaning, event staffing, moving job and run errand. Table 5.2 shows the number of locations per job that we collected search results for.

<table>
<thead>
<tr>
<th>Job</th>
<th>Location</th>
</tr>
</thead>
<tbody>
<tr>
<td>yard work</td>
<td>4</td>
</tr>
<tr>
<td>general cleaning</td>
<td>3</td>
</tr>
<tr>
<td>event staffing</td>
<td>1</td>
</tr>
<tr>
<td>moving job</td>
<td>1</td>
</tr>
<tr>
<td>run errand</td>
<td>1</td>
</tr>
</tbody>
</table>

**Google Chrome Extension and noise handling**  We developed a Google Chrome extension that automatically executes the Google search terms. The extension runs the five search terms every 12 minutes to minimize noise due to the carry-over effect. Meanwhile, every search term is executed at least twice to account for noise caused by A/B testing. The extension also sets the browser’s location to a fixed location and uses a proxy so that all queries originate from the same location thus minimizing noise caused by distributed infrastructure and different geolocations. The search results are then inserted to a Google Sheets document. We emphasized to the participants that we store no identifying information about them.
5.2 Fairness quantification

5.2.1 TaskRabbit fairness quantification

We report the results of solving our fairness quantification problem (Problem 1 in Section 4.1) for groups, queries and locations using both EMD and exposure to measure unfairness (see Sections 3.3.1 and 3.3.2 for their formal definitions).

Table 5.3 reports all groups in TaskRabbit ranked by their decreasing unfairness values (both EMD and exposure). We can see that the two measures agree on the top 7 groups for whom TaskRabbit is the most unfair: Asian Females and Asian Males are the ones most discriminated against.

Table 5.4 reports all job types in TaskRabbit ranked by their decreasing unfairness values (both EMD and exposure). The two measures largely agree on the ranking showing that Handyman and Yard Work are the most unfair jobs and that Furniture Assembly and Delivery, are the fairest.

Since the number of locations is large, we report the top and bottom 10 locations in Tables 5.5 and 5.6 respectively. The results show that Birmingham, UK and Oklahoma City, OK are the least fair while Chicago and San Francisco are the fairest locations across all jobs.

We also report the fairest/unfairest locations for some jobs and the fairest/unfairest jobs for some locations. For Handyman and Run Errands, the fairest location is San Francisco Bay Area, CA for both when using EMD and, when using exposure, it is Boston, MA for Handyman, and San Francisco Bay Area, CA for Run
Table 5.3: EMD and Exposure of all groups in TaskRabbit, ranked from the unfairiest to the fairest.

<table>
<thead>
<tr>
<th>Group</th>
<th>EMD</th>
<th>Group</th>
<th>Exposure</th>
</tr>
</thead>
<tbody>
<tr>
<td>Asian Female</td>
<td>0.876</td>
<td>Asian Female</td>
<td>0.821</td>
</tr>
<tr>
<td>Asian Male</td>
<td>0.755</td>
<td>Asian Male</td>
<td>0.662</td>
</tr>
<tr>
<td>Black Female</td>
<td>0.726</td>
<td>Black Female</td>
<td>0.615</td>
</tr>
<tr>
<td>Asian</td>
<td>0.694</td>
<td>Asian</td>
<td>0.594</td>
</tr>
<tr>
<td>Black Male</td>
<td>0.578</td>
<td>Black Male</td>
<td>0.413</td>
</tr>
<tr>
<td>White Female</td>
<td>0.542</td>
<td>White Female</td>
<td>0.359</td>
</tr>
<tr>
<td>Black</td>
<td>0.498</td>
<td>Black</td>
<td>0.341</td>
</tr>
<tr>
<td>Male</td>
<td>0.468</td>
<td>Female</td>
<td>0.299</td>
</tr>
<tr>
<td>Female</td>
<td>0.468</td>
<td>White Male</td>
<td>0.154</td>
</tr>
<tr>
<td>White</td>
<td>0.448</td>
<td>Male</td>
<td>0.117</td>
</tr>
<tr>
<td>White Male</td>
<td>0.421</td>
<td>White</td>
<td>0.104</td>
</tr>
</tbody>
</table>

Table 5.4: EMD and Exposure for all jobs in TaskRabbit, ranked from the unfairiest to the fairest.

<table>
<thead>
<tr>
<th>Job</th>
<th>EMD</th>
<th>Job</th>
<th>Exposure</th>
</tr>
</thead>
<tbody>
<tr>
<td>Handyman</td>
<td>0.692</td>
<td>Handyman</td>
<td>0.515</td>
</tr>
<tr>
<td>Event Staffing</td>
<td>0.639</td>
<td>Event Staffing</td>
<td>0.504</td>
</tr>
<tr>
<td>General Cleaning</td>
<td>0.611</td>
<td>General Cleaning</td>
<td>0.456</td>
</tr>
<tr>
<td>Yard Work</td>
<td>0.672</td>
<td>Yard Work</td>
<td>0.5</td>
</tr>
<tr>
<td>Moving</td>
<td>0.604</td>
<td>Moving</td>
<td>0.418</td>
</tr>
<tr>
<td>Delivery</td>
<td>0.499</td>
<td>Furniture Assembly</td>
<td>0.383</td>
</tr>
<tr>
<td>Furniture Assembly</td>
<td>0.541</td>
<td>Delivery</td>
<td>0.331</td>
</tr>
<tr>
<td>Run Errands</td>
<td>0.519</td>
<td>Run Errands</td>
<td>0.352</td>
</tr>
</tbody>
</table>

Table 5.5: 10 unfairiest locations using EMD and Exposure, ranked from the unfairiest to the fairest.

<table>
<thead>
<tr>
<th>City</th>
<th>EMD</th>
<th>City</th>
<th>Exposure</th>
</tr>
</thead>
<tbody>
<tr>
<td>Birmingham, UK</td>
<td>1</td>
<td>Birmingham, UK</td>
<td>0.926</td>
</tr>
<tr>
<td>Oklahoma City, OK</td>
<td>0.998</td>
<td>Oklahoma City, OK</td>
<td>0.819</td>
</tr>
<tr>
<td>Bristol, UK</td>
<td>0.91</td>
<td>Bristol, UK</td>
<td>0.761</td>
</tr>
<tr>
<td>Manchester, UK</td>
<td>0.851</td>
<td>Manchester, UK</td>
<td>0.739</td>
</tr>
<tr>
<td>New Haven, CT</td>
<td>0.838</td>
<td>New Haven, CT</td>
<td>0.67</td>
</tr>
<tr>
<td>Milwaukee, WI</td>
<td>0.824</td>
<td>Memphis, TN</td>
<td>0.668</td>
</tr>
<tr>
<td>Indianapolis, IN</td>
<td>0.815</td>
<td>Milwaukee, WI</td>
<td>0.668</td>
</tr>
<tr>
<td>Nashville, TN</td>
<td>0.808</td>
<td>Charlotte, NC</td>
<td>0.643</td>
</tr>
<tr>
<td>Detroit, MI</td>
<td>0.806</td>
<td>Nashville, TN</td>
<td>0.637</td>
</tr>
</tbody>
</table>
Table 5.6: 10 fairest locations using EMD and Exposure, ranked from the fairest to the unfairest.

<table>
<thead>
<tr>
<th>City, IL</th>
<th>EMD</th>
<th>City, IL</th>
<th>Exposure</th>
</tr>
</thead>
<tbody>
<tr>
<td>0.274</td>
<td></td>
<td>0.107</td>
<td></td>
</tr>
<tr>
<td>San Francisco, CA</td>
<td>0.286</td>
<td>San Francisco, CA</td>
<td>0.12</td>
</tr>
<tr>
<td>0.329</td>
<td></td>
<td>Boston, MA</td>
<td>0.169</td>
</tr>
<tr>
<td>0.33</td>
<td></td>
<td>Washington, DC</td>
<td>0.174</td>
</tr>
<tr>
<td>Boston, MA</td>
<td>0.353</td>
<td>Los Angeles, CA</td>
<td>0.189</td>
</tr>
<tr>
<td>Atlanta, GA</td>
<td>0.4</td>
<td>Houston, TX</td>
<td>0.217</td>
</tr>
<tr>
<td>0.417</td>
<td></td>
<td>Atlanta, GA</td>
<td>0.234</td>
</tr>
<tr>
<td>Orlando, FL</td>
<td>0.431</td>
<td>San Diego, CA</td>
<td>0.241</td>
</tr>
<tr>
<td>Philadelphia, PA</td>
<td>0.45</td>
<td>Orlando, FL</td>
<td>0.242</td>
</tr>
<tr>
<td>San Diego, CA</td>
<td>0.454</td>
<td>Philadelphia, PA</td>
<td>0.273</td>
</tr>
</tbody>
</table>

Errands. The unfairest location for both jobs is Birmingham, UK when using EMD.

For Birmingham, Detroit, and Nashville, the fairest jobs are Delivery and Furniture Assembly for all, and the unfairest are Yard Work, General Cleaning, and General Cleaning, respectively. For Philadelphia, San Diego and Chicago, the fairest jobs are Delivery, Furniture Assembly, and Delivery, respectively, and the unfairest is Yard Work for Birmingham, Detroit, and Run Errands for Nashville.

In summary, our results demonstrate the flexibility and expressiveness provided by solving the fairness quantification problem for groups, queries and locations. They also provide the ability to generate hypotheses to be tested across platforms, in our case from TaskRabbit to Google job search.
5.2.2 Google fairness quantification

We ran our unfairness quantification algorithm (Algorithm 1) on the data crawled from Google Search. Our algorithm found that regardless of the metrics we use, Kendall Tau or Jaccard Index, the most discriminated against group is White Females and the least is Black Males. This indicates that search results between White Females were the most different, whereas those for Black Males were the most similar.

When quantifying unfairness for locations, we found that Washington, DC is deemed the fairest indicating no difference in search results between users at this location using both Jaccard Index and Kendall Tau. On the other hand, London, UK is deemed the unfairest location.

Finally, for queries, we found that using both metrics, Yard Work jobs are deemed the most unfair whereas Furniture Assembly jobs are deemed the most fair.

5.3 Fairness comparison

5.3.1 TaskRabbit fairness comparison

We report the results of solving our fairness comparison problem (Problem 2 in Section 4.1) in Tables 5.7, 5.8, 5.9, and 5.10. The tables only report the locations, demographics, and jobs that differ from the overall comparison.
Table 5.7: Comparison between Male and Female workers after including locations using Exposure. The listed locations are the ones for which Females are treated more fairly than Males, which differs from the overall comparison.

<table>
<thead>
<tr>
<th>Group-comparison</th>
<th>Males</th>
<th>Females</th>
</tr>
</thead>
<tbody>
<tr>
<td>All</td>
<td>0.117</td>
<td>0.299</td>
</tr>
<tr>
<td>Charlotte, NC</td>
<td>0.399</td>
<td>0.345</td>
</tr>
<tr>
<td>Chicago, IL</td>
<td>0.062</td>
<td>0.062</td>
</tr>
<tr>
<td>Nashville, TN</td>
<td>0.330</td>
<td>0.309</td>
</tr>
<tr>
<td>Norfolk, VA</td>
<td>0.331</td>
<td>0.168</td>
</tr>
<tr>
<td>San Francisco Bay Area, CA</td>
<td>0.084</td>
<td>0.084</td>
</tr>
<tr>
<td>St. Louis, MO</td>
<td>0.255</td>
<td>0.190</td>
</tr>
</tbody>
</table>

Table 5.8: Comparison between Lawn Mowing and Event Decorating workers after including Ethnicity using EMD. Caucasians are the ones for which the comparison between Lawn Mowing jobs and Event Decorating jobs is different from the whole population, showing that Lawn Mowing jobs are fairer than Event Decorating for Caucasians.

<table>
<thead>
<tr>
<th>Job-comparison</th>
<th>Lawn Mowing</th>
<th>Event Decorating</th>
</tr>
</thead>
<tbody>
<tr>
<td>All</td>
<td>0.674</td>
<td>0.613</td>
</tr>
<tr>
<td>White</td>
<td>0.552</td>
<td>0.569</td>
</tr>
</tbody>
</table>

Table 5.9: Comparison between Lawn Mowing and Event Decorating jobs after including Ethnicity using Exposure. Unlike Table 5.8, in this case blacks are the ones for whom Lawn Mowing jobs are fairer than Event Decorating. This warrants further investigation in the future.

<table>
<thead>
<tr>
<th>Job-comparison</th>
<th>Lawn Mowing</th>
<th>Event Decorating</th>
</tr>
</thead>
<tbody>
<tr>
<td>All</td>
<td>0.500</td>
<td>0.442</td>
</tr>
<tr>
<td>Black</td>
<td>0.445</td>
<td>0.453</td>
</tr>
</tbody>
</table>

Table 5.10: Comparison between San Francisco Bay Area and Chicago after including General Cleaning jobs using EMD. San Francisco is shown to be fairer for all jobs but the trend is inverted for the listed jobs.

<table>
<thead>
<tr>
<th>Location-comparison</th>
<th>San Francisco Bay Area, CA</th>
<th>Chicago, IL</th>
</tr>
</thead>
<tbody>
<tr>
<td>All</td>
<td>0.213</td>
<td>0.233</td>
</tr>
<tr>
<td>Back To Organized</td>
<td>0.198</td>
<td>0.135</td>
</tr>
<tr>
<td>Organize &amp; Declutter</td>
<td>0.224</td>
<td>0.191</td>
</tr>
<tr>
<td>Organize Closet</td>
<td>0.174</td>
<td>0.153</td>
</tr>
</tbody>
</table>
In summary, we can conclude that overall, EMD and Exposure yield the same
observations when solving the fairness comparison problem on TaskRabbit.

5.3.2 Google fairness comparison

Similarly to TaskRabbit, we report the results of solving our fairness comparison problem (Problem 2 in Section 4.1) in Tables 5.11, 5.12, 5.13, 5.14, 5.15, and 5.16. The tables show the cases that differ from the overall comparison.

Table 5.11: Comparison between Male and Female workers after including locations using Kendall Tau. The listed locations are the ones for which Females are treated more fairly than Males, which differs from the overall comparison.

<table>
<thead>
<tr>
<th></th>
<th>Males</th>
<th>Females</th>
</tr>
</thead>
<tbody>
<tr>
<td>All</td>
<td>0.537</td>
<td>0.552</td>
</tr>
<tr>
<td>Birmingham, UK</td>
<td>0.906</td>
<td>0.901</td>
</tr>
<tr>
<td>Bristol, UK</td>
<td>0.921</td>
<td>0.918</td>
</tr>
<tr>
<td>Detroit, MI</td>
<td>0.928</td>
<td>0.901</td>
</tr>
<tr>
<td>New York City, NY</td>
<td>0.913</td>
<td>0.906</td>
</tr>
</tbody>
</table>

Table 5.12: Comparison between Male and Female workers after including locations using Jaccard. The results differ from the ones in Table 5.11 because the overall results differ. This warrants further investigation in the future.

<table>
<thead>
<tr>
<th></th>
<th>Males</th>
<th>Females</th>
</tr>
</thead>
<tbody>
<tr>
<td>All</td>
<td>0.395</td>
<td>0.393</td>
</tr>
<tr>
<td>Boston, MA</td>
<td>0.894</td>
<td>0.896</td>
</tr>
<tr>
<td>Charlotte, NC</td>
<td>0.893</td>
<td>0.901</td>
</tr>
<tr>
<td>London, UK</td>
<td>0.776</td>
<td>0.785</td>
</tr>
<tr>
<td>Los Angeles, CA</td>
<td>0.875</td>
<td>0.878</td>
</tr>
<tr>
<td>Manchester, UK</td>
<td>0.869</td>
<td>0.875</td>
</tr>
<tr>
<td>Pittsburgh, PA</td>
<td>0.877</td>
<td>0.88</td>
</tr>
</tbody>
</table>
Table 5.13: Comparison between Running Errands jobs and General Cleaning jobs after including Ethnicity using Kendall Tau.

<table>
<thead>
<tr>
<th>Job-comparison</th>
<th>Running Errands</th>
<th>General Cleaning</th>
</tr>
</thead>
<tbody>
<tr>
<td>All</td>
<td><strong>0.927</strong></td>
<td><strong>0.926</strong></td>
</tr>
<tr>
<td>Black</td>
<td>0.927</td>
<td>0.950</td>
</tr>
<tr>
<td>Asian</td>
<td>0.925</td>
<td>0.938</td>
</tr>
</tbody>
</table>

Table 5.14: Comparison between Running Errands jobs and General cleaning jobs after including Ethnicity using Jaccard. The results differ from those reported in Table 5.13. This warrants further investigation in the future.

<table>
<thead>
<tr>
<th>Job-comparison</th>
<th>Running Errands</th>
<th>General Cleaning</th>
</tr>
</thead>
<tbody>
<tr>
<td>All</td>
<td><strong>0.902</strong></td>
<td><strong>0.887</strong></td>
</tr>
<tr>
<td>Black</td>
<td>0.903</td>
<td>0.94</td>
</tr>
</tbody>
</table>

Table 5.15: Comparison between Boston, MA and Bristol, UK after including General Cleaning jobs using Kendall Tau. This result is similar to the one reported in Table 5.16.

<table>
<thead>
<tr>
<th>Location-comparison</th>
<th>Boston, MA</th>
<th>Bristol, UK</th>
</tr>
</thead>
<tbody>
<tr>
<td>All</td>
<td><strong>0.641</strong></td>
<td><strong>0.689</strong></td>
</tr>
<tr>
<td>office cleaning jobs</td>
<td>0.735</td>
<td>0.627</td>
</tr>
<tr>
<td>private cleaning jobs</td>
<td>0.572</td>
<td>0.398</td>
</tr>
</tbody>
</table>
Table 5.16: Comparison between Boston, MA and Bristol, UK after including General Cleaning jobs using Jaccard. This result is similar to the one reported in Table 5.15.

<table>
<thead>
<tr>
<th>Location-comparison</th>
<th>Boston, MA</th>
<th>Bristol, UK</th>
</tr>
</thead>
<tbody>
<tr>
<td>All</td>
<td>0.447</td>
<td>0.603</td>
</tr>
<tr>
<td>private cleaning jobs</td>
<td>0.403</td>
<td>0.364</td>
</tr>
</tbody>
</table>

In summary, we observed that Kendall Tau and Jaccard report mostly similar results when solving the fairness comparison problem on Google job search. This is quite encouraging and merits further investigation in future work.
Chapter 6

Conclusion and Future Work

6.1 Conclusion

We developed a framework to study fairness in job search and a detailed empirical evaluation of two sites: Google job search and TaskRabbit. We formulated two generic problems. Our first problem returns the $k$ least/most unfair dimensions, i.e., the $k$ groups for which a site is most/least unfair, the $k$ least/most unfair jobs (queries), or the $k$ least/most unfair locations. Our second problem captures comparisons between two dimensions. It admits two dimensions to compare, e.g. males and females, or NYC and San Francisco, or cleaning services and event staffing, and it returns a breakdown of those dimensions that exhibits different unfairness values (for instance, on TaskRabbit, while females are discriminated against when compared to males, this trend is inverted in California). We applied threshold-based algorithms to solve our problems. We reported the results of
extensive experiments on real datasets from TaskRabbit and Google job search.

6.2 Future Work

We believe that our framework can be applied to many other case studies. We are also interested in measuring fairness and comparing over time.

Our framework can be used to generate hypotheses and verify them across sites. That is what we did from TaskRabbit to Google job search. It can also be used to verify hypotheses by solving the comparison problem. As a result, one could use it in iterative scenarios where the purpose is to explore and compare fairness. We are currently designing such exploratory scenarios.
Bibliography


